

## DESIGN GOAL

Seldom do we find a site with land and water elements blended as well as the Marin Headlands. The parade ground, however, misses the presense of water. By creating mounds that mimic rolling waves crashing into the shoreline, this design attempts to break the boundaries of where water ends and where land begins. Above that, this design aim to provide artful rest areas for HCA residents and nearby visitors.

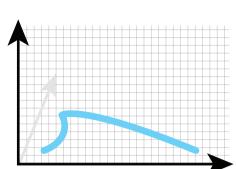
## SITE ELEMENTS



Horizontally, waves are seperated apart.

Big waves take water from small ones and balance out at last.





Vertically, the slope on the two sides of the wave form vary. Waves also vary in height.





FILL CUT FILL CUT

This design introduces the element of water through landforms mimicing waves in three dimensions.

Section AA depicts horizontal movement of waves in a cluster, while Section BB depicts vertical movement of waves crashing into shore.

Cut and fill will be balanced because mounds will be built with exisiting ground materials.

